Welcome to 2018 and the January NRL 22 COF! We at NRL22 hope that all of your New Year’s resolutions come to fruition. May your shooting improve and your pants fit better. As always, have fun with it and continue to share your good times on Facebook so that we can all participate.

NRL22 shirts are now available for purchase on www.NRL22.org with kids and women’s sizes on the way due to popular demand.

It seems like everyone is having a great time with the monthly prize shows. Travis and the folks at ConX have been doing a great job with it, but it is truly the sponsors who are making this happen. They have been excellent to all of us. Remember them when spending your hard earned cash or sharing recommendations to other shooters. Much thanks goes to Victor Company USA, Benchmark Barrels, Short Action Precision, Thunder Beast Arms, BLAMM Enterprises, and Prime Ammunition. The prize table has been great, let’s all do our part and publicly thank them and recommend them to other shooters.

Range requirements: NRL22 target package, 2 cinder blocks, a folding chair, the 6 foot a-frame ladder, the old tire, 2 gallon bucket, 5 gallon bucket, 10 foot rope, 1.5” NRL22 snowflake targets and target stands for paper targets.

Shooter equipment: Rifle must be chambered in 22 LR. Rifle is encouraged to have a removable magazine. Scopes with adjustable windage, elevation and a reticle are recommended. Bipods and a rear bag approximately the same size as a volleyball or smaller are also recommended. A sling is a huge aide for positional stages and shooters would benefit greatly from a sling. Special note on equipment, this is a fantastic community. If you are short on equipment, let that be known. The good men and women in this community will fall all over themselves to help you out and lend you theirs.

Match director suggestions: The COF is set up so that every stage can take place at the same time and not overlap targets. Squading will reduce the time it takes to run your shoot. I have been using 3 bricks ($ .30 each at Home Depot) to surround the target hangers for stability in soft dirt. I have also been painting the bricks and targets different colors for the different stages. Example is that Prone #2’s targets are all painted red. On ranges with hard dirt, I bring a cordless drill with a masonry bit and a hammer to get the hangers in the ground. We keep hearing that the KYL targets tend to come apart. A piece of tape on all 4 legs has kept ours running strong.

Safety suggestions: Weed whacker plastic string works very well for Empty Chamber Indicators. Using ECI ensures a rifle is not loaded and especially useful for Ruger 10/22’s. The stages’ starting positions were deliberately set up for safety. Ensure RO’s are very close to new shooters and kids, especially in the positional and barricade stages in case the 180 rule is broken or a transition is made without the action open or safety engaged.
Paper stage suggestions: Have one of the NRL 22 paper targets present at stage briefing so that all shooters can see what it is before they get behind the rifle. Ensure the shooter number is written very large. Because the targets we provide have multiple targets on each one, I have been cutting the targets in half and spreading them out a bit. This seems to reduce crossfires, but they will happen. Only 1, 2, 3, or 4 shots count per target. If a shooter accidentally shoots another shooter’s target, it benefits the shooter who was shooting at the correct target. However, an RO with a spotting scope ensuring a shooter’s target is clean before they shoot will help minimize this. For scoring, the shot just needs to break the line to get the higher points. So if the 10 circle is just barely nipped, that shot is a 10. For this month with the different times I will run my shoots as follows: I always issue shooters numbers. When the squad gets ready to shoot this stage I will split them into odds and evens. All odds will shoot the 10 second string together, then all evens shoot. Reset the timing device to 14 seconds and do it again. This method wipes this stage out pretty fast.

Scoring submissions: Download the NRL22 Scores sheet from the downloads section on NRL22.org, fill out the results, and submit scores sheet to matches@nrl22.org, followed by payment for admin fee. Deadline for submissions is February 2nd, 8PM PST.

Keep in mind that only NRL 22 members are eligible for prizes and while we have a 30 day grace period for membership, if the prizes are already distributed, it is the competitor's loss. The live Facebook show for prizes will happen on February 8th, 4PM PST.

Happy New Year,
The National Rifle League
STAGE BARRICADE #1:  
**HANGIN’ IT ALL OUT!**

**TIME:** 120 SEC  
**ROUND COUNT:** 10

RANGES AND TARGETS:  
- 25YDS WITH 1” KYL STYLE TARGET  
- 75YDS WITH A 4” TARGET ON A DOUBLE HANGER  
- 100YDS WITH A 5” TARGET ON A SINGLE HANGER

POINTS: 10PTS FOR EACH HIT, FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

**START POSITION:** RIFLE RESTING ON THE TOP OF THE ROPE, MAGAZINE IN OR LOADED, ACTION OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL ENGAGE THE **25YD 1” TARGET** WITH 3 ROUNDS.

2. SHOOTER WILL THEN ENGAGE THE **75YD 4” TARGET** WITH 3 ROUNDS.

3. SHOOTER WILL ENGAGE THE **100YD 5” TARGET** WITH THE REMAINING 4 ROUNDS


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**Diagram:**

- 1. **25Yd:** 1” Target  
- 2. **75Yd:** 4” Target  
- 3. **100Yd:** 5” Target
STAGE BARRICADE #2:  
BUST A MOVE!

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS: 65YDS WITH 2.5” TARGET ON A SINGLE HANGER.

POINTS: 10PTS FOR EACH HIT, FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

**START POSITION:** RIFLE RESTING ON THE TOP OF THE TIRE, POSITIONED ON ITS SIDEWALL MAGAZINE IN OR LOADED, ACTION OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL ENGAGE THE 65YD 2.5” TARGET WITH 2 ROUNDS.

2. SHOOTER WILL THEN TRANSITION TO THE TOP OF THE UPSIDE DOWN 2 GALLON BUCKET AND ENGAGE THE TARGET WITH 2 ROUNDS.

3. SHOOTER WILL THEN TRANSITION TO THE TOP OF THE 2 STACKED CINDER BLOCKS AND ENGAGE THE TARGET WITH 2 ROUNDS.

4. SHOOTER WILL THEN TRANSITION TO THE TOP OF THE 5 GALLON BUCKET AND ENGAGE THE TARGET WITH 2 ROUNDS.

5. FINALLY, SHOOTER WILL TRANSITION TO THE SEAT OF THE CHAIR AND ENGAGE THE TARGET WITH 2 ROUNDS.

**NOTE:** WHEN THE SHOOTER TRANSITIONS, THEY SHALL LEAVE THE ACTION OPEN IF THE RIFLE IS A BOLT OR OTHER MANUALLY OPERATED ACTION AND SHALL NOT CLOSE THE ACTION UNTIL THE RIFLE IS ON THE OTHER STEP AND ON TARGET. WITH SEMI AUTOS, THE SHOOTER SHALL ENGAGE THE SAFETY AND YELL “SAFE” LOUD ENOUGH TO BE HEARD OVER HEARING PROTECTION BEFORE TRANSITIONING TO THE OTHER SELECTED STEP.
STAGE PRONE #1: NOBODY LIKES A SNOWFLAKE!
TIME: 10, 14, 18, 22 SEC Round Count: 10

Ranges and Targets: 50yds with 1.5” Snowflake Targets

Points: 10, 7, or 5 points for each hit, for a total possible score of 100.

Equipment: 1 bag that is approximately the size of a volleyball ball or smaller.

Start Position: Rifle staged on the line, magazine in or loaded, action open. Shooter starts standing behind the rifle.

1. Upon the start signal, shooter will drop prone and engage the **Top 50yd 1.5” Target** with 1 round in 10 seconds or less. Shooter will then stand up behind the rifle.

2. Upon the start signal, shooter will drop prone and engage the **2nd 50yd 1.5” Target** with 2 rounds in 14 seconds or less. Shooter will then stand up behind the rifle.

3. Upon the start signal, shooter will drop prone and engage the **3rd 50yd 1.5” Target** with 3 rounds in 18 seconds or less. Shooter will then stand up behind the rifle.

4. Upon the start signal, shooter will drop prone and engage the **4th 50yd 1.5” Target** with 4 rounds in 22 seconds or less. Shooter will then stand up behind the rifle.

Match Director Note: For time efficiency, assign shooters in the squad numbers. Split the squad in 2 by odds or evens. Have all odds shoot the 10 second string. Then all evens shoot. Change your timer to 14 seconds and repeat for odds and evens. Repeat for all 4 shot strings.
STAGE PRONE #2:
THE TARGETS ARE WIDE, BUT YOU'RE ALL OFF SIDE
TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS: 25YDS WITH .5" KYL STYLE TARGET
50YDS WITH 1.5" TARGET ON A DOUBLE HANGER

POINTS: 10 POINTS FOR EACH HIT, WITH A TOTAL
POSSIBLE SCORE OF 100

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY
BALL OR SMALLER.

START POSITION:
PRONE SUPPORT SIDE BEHIND RIFLE,
MAGAZINE IN OR LOADED, ACTION OPEN.
STAGE IS TO BE SHOT WITH SUPPORT SIDE
EYE, HAND AND SHOULDER.

1. UPON THE START SIGNAL, SHOOTER WILL
ENGAGE THE 25YD .5" TARGET WITH ONE
ROUND.

2. HIT OR MISS, SHOOTER WILL MOVE TO
ENGAGE THE 50YD 1.5" TARGET WITH 2
ROUNDS.

3. HIT OR MISS, SHOOTER WILL MOVE TO
ENGAGE THE 25YD .5" TARGET AND
REPEAT THIS PROCESS UNTIL TIME
EXPIRES OR ALL 10 ROUNDS ARE FIRED.
STAGE POSITIONAL #1:
MAKE STANDING GREAT AGAIN
TIME: 120 SEC        ROUND COUNT: 10

RANGES AND TARGETS: 25YDS WITH 3” TARGET ON A SINGLE HANGER
50YDS WITH 6” TARGET ON A SINGLE HANGER

POINTS: 10PTS FOR EACH HIT, FOR A TOTAL POSSIBLE SCORE OF 100

EQUIPMENT: SLING ONLY.

START POSITION: STANDING UNSUPPORTED POSITION, MAGAZINE IN OR LOADED, ACTION OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL ENGAGE THE 25YD 3” TARGET WITH 5 ROUNDS FROM A STANDING UNSUPPORTED POSITION.

2. SHOOTER WILL THEN ENGAGE THE 50YD 6” TARGET WITH 5 ROUNDS FROM A STANDING UNSUPPORTED POSITION.
FIG. 1: Standing Unsupported Position.  
FIG. 2: Rope/Ladder Barricade.