Greetings NRL22 friends and happy 4th of July! This month’s excellent course of fire was written entirely by my friend Erik Severson of the Sage Range in California. I am very grateful, as this summer will be very hectic for me. Also that this COF looks like a blast! The only hang up was that Erik used the Tank Trap in one of the stages and I promised we wouldn’t. However, I ran this by all of the match directors and all of them said it was not a problem. Your MD’s are some pretty special people guys. I hope that you are giving them and Erik the thanks they deserve!

NRL22 swag is available for purchase on www.NRL22.org with kids sizes in stock. Remember, this money goes right back into growing precision rifle and remember that we are a 501 (c3) so any purchases will be a taxable donation. You will be getting a NRL22 hat with your membership purchase. I can’t wait to get mine!

Remember to keep checking the NRL22 Facebook pages for the monthly prize shows. They are a lot of fun and we have many new and returning sponsors for this next season! So many of you have been very gracious in publicly thanking the sponsors and recommending them to other shooters. A heartfelt thank you for this. Those things have gone so far in getting us sponsors for this season. Many thanks to Victor Company USA, Benchmark Barrels, Short Action Precision, Thunder Beast Arms, and BLAMM Enterprises!

Range requirements: NRL22 18/19 target package, tank trap, saw horse, and 1.5” NRL22 sun targets and target stands for paper targets.

Shooter equipment: Rifle must be chambered in 22 LR. Rifle is encouraged to have a removable magazine. Scopes with adjustable windage, elevation and a reticle are recommended. Bipods and a rear bag approximately the same size as a volleyball or smaller are also recommended. A sling is a huge aide for positional stages and shooters would benefit greatly from a sling. Special note on equipment, this is a fantastic community. If you are short on equipment, let that be known. The good men and women in this community will fall all over themselves to help you out and lend you theirs.

Match director suggestions: The COF is set up so that every stage can take place at the same time and not overlap targets. Squading will reduce the time it takes to run your shoot. I have been using 3 bricks ($.30 each at Home Depot) to surround the target hangers for stability in soft dirt. I have also been painting the bricks and targets different colors for the different stages. Example is that Prone #2’s targets are all painted red. On ranges with hard dirt, I bring a cordless drill with a masonry bit and a hammer to get the hangers in the ground. We keep hearing that the KYL targets tend to come apart. A piece of tape on all 4 legs has kept ours running strong.

Safety suggestions: Weed whacker plastic string works very well for Empty Chamber Indicators. Using ECI ensures a rifle is not loaded and especially useful for Ruger 10/22’s. The stages’ starting positions were deliberately set up for safety. Ensure RO’s are very close to new shooters and kids, especially in the positional and barricade stages in case the 180 rule is broken or a transition is made without the action open or safety engaged.
Paper stage suggestions: Have one of the NRL 22 paper targets present at stage briefing so that all shooters can see what it is before they get behind the rifle. Ensure the shooter number is written very large. Because the targets we provide have 2 targets on each one, I have been cutting the targets in half and spreading them out a bit. This seems to reduce crossfires, but they will happen. Only 1 or 2 shots count per target. If a shooter accidentally shoots another shooter’s target, it benefits the shooter who was shooting at the correct target. However, an RO with a spotting scope ensuring a shooter’s target is clean before they shoot will help minimize this. For scoring, the shot just needs to break the line to get the higher points. So if the 10 circle is just barely nipped, that shot is a 10.

Scoring submissions: Download the NRL22 Scores sheet from the downloads section at NRL22.org, fill out the results, and submit scores sheet to matches@nrl22.org, followed by payment for admin fee. **Deadline for submissions is August 1st at 8PM PST.**

Keep in mind that only NRL 22 members are eligible for prizes and while we have a 30 day grace period for membership, if the prizes are already distributed, it is the competitor's loss. **The live Facebook show for prizes will happen on August 8th at 4PM PST.**

Here is the running list of Base class models that are under $350 MSRP. If you notice models that fit in this list that are missing, please let your match director know. If you have questions about base model, please ask your match director. They are the ones who make the determination.

1. **Approved Base class rifle list:**
   - Ruger models: 10/22 Carbine (1103, 1151, 1256 models)
   - Savage models: Rascal FV-SR, B22 F Compact, B22 F Left Hand, Rascal Target, 64 FL, 64 FL XP, Rascal, Rascal Gator Camo, 64 FV-SR, Mark I GY, Mark II GY, A22, B22 F, Mark II FV-SR, Mark II FXP, B22 FV, B22 FV-SR, Mark II FV-SR Gator Camo, 64 F, 64 FXP, 64 G, Mark II F, 64 F Camo, Mark II FV, Mark II G, Mark II GL, Mark II GLY, 64 FSS, 64 FVXP, Mark I G, Mark II Camo, Mark II FVXP, Mark II FSS
   - Marlin: XT-22, XT-22R, XT-22RO, XT-22RZ, XT-22TR, XT-22TSR, XT-22VR, XT-22YR, Model 60, Model 60C, Model 60SB, Model 60SN, Model 60SS, Model 70PSS, Model 795
   - Mossberg: Blaze, 702, 801, 802
   - Remington: 597, 597HB

2. **Excluded Base class rifle list:**
   - CZ 455

Enjoy the 4th of July with friends and family,
The National Rifle League
STAGE BARRICADE #1:
TANK TRAPS, BECAUSE...MERICA!
TIME: 120 SEC          ROUND COUNT: 10
RANGES AND TARGETS:  50YDS WITH 1” TARGET ON A SINGLE HANGER.
                      50YDS WITH 2” AND 3” TARGETS ON A DOUBLE
                      HANGER.
POINTS: 1” = 10PTS, 2” = 7PTS, 3” = 5PTS FOR A TOTAL POSSIBLE
SCORE OF 100.
EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY
BALL OR SMALLER.

START POSITION: RIFLE RESTING ON THE CENTER OF THE TANK TRAP, MAGAZINE
IN OR LOADED, AND ACTION OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL ANNOUNCE WHICH TARGET THEY ARE
SHOOTING AT, TAKE A POSITION IN THE CENTER OF THE TRAP, AND ENGAGE THE
DESIGNATED TARGET WITH 2 SHOTS.

2. SHOOTER WILL REPEAT THIS PROCESS FROM THE TOP OF THE 3 LEGS OF THE
TANK TRAP AND FINISH IN THE CENTER OF THE TANK TRAP. SHOOTER MAY CHANGE
TARGETS AT ANY TIME, BUT MUST ANNOUNCE THE CHANGE FIRST.

NOTE: WHEN THE SHOOTER TRANSITIONS, THEY SHALL LEAVE THE ACTION OPEN IF THE
RIFLE IS A BOLT OR OTHER MANUAL ACTION AND SHALL NOT CLOSE THE ACTION UNTIL THE
RIFLE IS SUPPORTED AND ON TARGET. WITH SEMI AUTOS THE SHOOTER SHALL ENGAGE
THE SAFETY AND YELL “SAFE” LOUD ENOUGH TO BE HEARD OVER HEARING PROTECTION
BEFORE TRANSITIONING TO THE NEXT POSITION.
MATCH DIRECTOR NOTE: POSITION THE PROP SO THAT THE TARGETS MAY BE SEEN FROM
THE CENTER BY BOTH RIGHT AND LEFT-HANDED SHOOTERS. AFTER IT IS
POSITIONED, THE SHOOTERS MAY NOT MOVE IT.
STAGE BARRICADE #2:
BASEBALL, HOTDOGS, APPLE PIE, AND NRL22!

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS:
- 50YDS WITH 1.5” TARGET ON A SINGLE HANGER
- 75YDS WITH 3” TARGET ON A SINGLE HANGER
- 100YDS WITH 4” TARGET ON A DOUBLE HANGER

POINTS: 10PTS FOR EACH HIT, FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER

START POSITION: RIFLE RESTING ON THE TOP OF THE SAWHORSE, MAGAZINE IN OR LOADED AND ACTION OPEN.

1. UPON THE START SIGNAL SHOOTER WILL ENGAGE THE TARGETS WITH 1 SHOT EACH IN THE FOLLOWING ORDER: 50YDS, 75YDS, 100YDS, 75YDS, THEN 50YDS.

2. SHOOTER WILL THEN MOVE TO THE BOTTOM OF THE SAWHORSE AND ENGAGE THE TARGETS IN THE SAME ORDER.

SAFETY NOTE: WHEN THE SHOOTER TRANSITIONS THEY SHALL LEAVE THE ACTION OPEN IF THE RIFLE IS A BOLT OR OTHER MANUAL ACTION AND SHALL NOT CLOSE THE ACTION UNTIL THE RIFLE IS SUPPORTED AND ON TARGET. WITH SEMI AUTOS, THE SHOOTER SHALL ENGAGE THE SAFETY AND YELL “SAFE” LOUD ENOUGH TO BE HEARD OVER HEARING PROTECTION BEFORE TRANSITIONING TO THE NEXT POSITION.
STAGE PRONE #1:
THEY MAY TAKE OUR POINTS,
BUT THEY’LL NEVER TAKE
OUR FREEDOM!

TIME: 120 SEC   ROUND COUNT: 10

RANGES AND TARGETS: 50YDS WITH 1”, .75”, .5”, AND .25” TARGETS ON A
KYL RACK.
50YDS WITH 1.5” TARGET ON A DOUBLE HANGER.

POINTS: 1.5” = 10PTS, 1” = 15PTS, .75” = 20PTS, .5” = 25PTS, .25” = 30PTS,
FOR A TOTAL POSSIBLE SCORE OF 100PTS.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY
BALL OR SMALLER

START POSITION: PRONE BEHIND RIFLE,
MAGAZINE IN OR LOADED AND ACTION
OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL
ENGAGE TARGETS FROM BIG TO SMALL TO
ACCUMULATE POINTS. SHOOTER MUST HIT
TO ADVANCE. IF AT ANY TIME THE SHOOTER
MISSES, THEY WILL loose ALL
ACCUMULATED POINTS AND MUST START
OVER. SHOOTER MAY STOP AT ANY TIME
AND KEEP THE SCORE THEY HAVE.
STAGE PRONE #2:
SUN’S OUT, GUNS OUT!

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS: 50YDS WITH A 1.5” SUN PAPER TARGET.

POINTS: 10 POINTS, 7 POINTS, OR 5 POINTS FOR EACH HIT, WITH A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

START POSITION: PRONE BEHIND RIFLE. MAGAZINE IN OR LOADED, AND ACTION OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL ENGAGE THE 1.5” 50YD PAPER TARGET WITH 2 ROUNDS FROM STRONG SIDE.

2. THEN THE SHOOTER WILL TRANSITION TO WEAK SIDE (WEAK SIDE EYE, SHOULDER, AND TRIGGER FINGER) AND ENGAGE THE NEXT 1.5” PAPER TARGET WITH 2 ROUNDS.

3. THEN SHOOTER WILL TRANSITION BACK TO STRONG SIDE AND ENGAGE THE NEXT 1.5” PAPER TARGET WITH 2 ROUNDS. SHOOTER WILL CONTINUE THIS UNTIL ALL 5 PAPER TARGET RINGS ARE ENGAGED.

NOTE: IF A SHOOTER HAS A HANDICAP THAT WILL NOT ALLOW THEM TO SHOOT SUPPORT SIDE, COME UP WITH AN ALTERNATIVE TO ENSURE PARTICIPATION AND GOOD TIMES.
STAGE POSITIONAL #1:
PATRIOTIC POSITIONAL

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS: 50YDS WITH 2.5” AND 6” HANGING TARGETS ON A DOUBLE HANGER.

POINTS: 10 POINTS PER HIT FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: SLING ONLY.

START POSITION: START IN THE STANDING POSITION. MAGAZINE IN OR LOADED, AND ACTION OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL ENGAGE THE 6” TARGET WITH 2 ROUNDS FROM STANDING.

2. THEN THE SHOOTER WILL ENGAGE THE 2.5” TARGET FROM KNEELING WITH 3 ROUNDS.

3. THEN THE SHOOTER WILL AGAIN ENGAGE THE 6” TARGET FROM STANDING WITH 2 ROUNDS.

4. FINALLY THE SHOOTER WILL ENGAGE THE 2.5” TARGET FROM A KNEELING POSITION WITH 3 ROUNDS.

NOTE: WHEN THE SHOOTER TRANSITIONS, THEY SHALL LEAVE THE ACTION OPEN IF THE RIFLE IS A BOLT OR OTHER MANUAL ACTION AND SHALL NOT CLOSE THE ACTION UNTIL THE RIFLE IS SUPPORTED AND ON TARGET. WITH SEMI AUTOS, THE SHOOTER SHALL ENGAGE THE SAFETY AND YELL “SAFE” LOUD ENOUGH TO BE HEARD OVER HEARING PROTECTION BEFORE TRANSITIONING TO THE NEXT POSITION.
SUPPLEMENTAL

FIG. 1: Standing Unsupported Position.

FIG. 2: Kneeling Unsupported Position.

FIG. 3: Seated Unsupported Position.