Welcome to Fall, and our Anniversary Edition from the NRL22! Another quality Course of Fire is provided our brother Erik Severson of Sage Range. He has come up with some fantastic fresh ideas that I am excited to shoot.

Range requirements: NRL22 18/19 target package, tank trap, 2-gallon bucket, 3 cinder blocks, folding chair, the 6-foot a-frame ladder, the old tire and 1.5” NRL22 falling leaf targets, and target stands for paper targets.

Shooter equipment: Rifle must be chambered in 22 LR. Rifle is encouraged to have a removable magazine. Scopes with adjustable windage, elevation and a reticle are recommended. Bipods and a rear bag approximately the same size as a volleyball or smaller are also recommended. A sling is a huge aide for positional stages and shooters would benefit greatly from a sling. Special note on equipment, this is a fantastic community. If you are short on equipment, let that be known. The good men and women in this community will fall all over themselves to help you out and lend you theirs.

Safety suggestions: Weed whacker plastic string works very well for Empty Chamber Indicators. Using ECI ensures a rifle is not loaded and especially useful for Ruger 10/22’s. The stages’ starting positions were deliberately set up for safety. Ensure RO’s are very close to new shooters and kids, especially in the positional and barricade stages in case the 180 rule is broken, or a transition is made without the action open or safety engaged.

Paper stage suggestions: Have one of the NRL22 paper targets present at stage briefing so that all shooters can see what it is before they get behind the rifle. Ensure the shooter number is written very large. Because the targets we provide have 2 targets on each one, I have been cutting the targets in half and spreading them out a bit. This seems to reduce crossfires, but they will happen. Only 2 shots count per target. If a shooter accidentally shoots another shooter’s target, it benefits the shooter who was shooting at the correct target. However, an RO with a spotting scope ensuring a shooter’s target is clean before they shoot will help minimize this. For scoring, the shot just needs to break the line to get the higher points. So, if the 10 circle is just barely nipped, that shot is a 10.

Scoring submissions: Download the NRL22 Scores sheet from the downloads section on NRL22.org, fill out the results, and submit scores sheet to matches@nrl22.org, followed by payment for admin fee. Deadline for submissions is Wed., Oct. 3rd, 2018.

Keep in mind that only NRL22 members are eligible for prizes and while we have a 30-day grace period for membership, if the prizes are already distributed, it is the competitor's loss. The live Facebook show for prizes is scheduled for Wed., Oct. 10th, 2018.

Here is the running list of Base class models that are under $350 MSRP. If you notice models that fit in this list that are missing, please let your match director know. If you have questions about base model, please ask your match director. They are the ones who make the determination.

1. Approved Base class rifle list:
   **Ruger models:** 10/22 Carbine (1103, 1151, 1256 models)
   **Savage models:** Rascal FV-SR, B22 F Compact, B22 F Left Hand, Rascal Target, 64 FL, 64 FL XP, Rascal, Rascal Gator Camo, 64 FV-SR, Mark I GY, Mark II GY, A22, B22 F, Mark II FV-SR, Mark II FXP, B22 FV, B22 FV-SR, Mark II FV-SR Gator Camo, 64 F, 64 FXP, 64 G, Mark II F, 64 F Camo, Mark II FV, Mark II G, Mark II GL, Mark II GLY, 64 FSS, 64 FVXP, Mark I G, Mark II Camo, Mark II FVXP, Mark II FSS
   **Marlin:** XT-22, XT-22R, XT-22RO, XT-22RZ, XT-22TR, XT-22TSR, XT-22VR, XT-22YR, Model 60, Model 60C, Model 60SB, Model 60SN, Model 60SS, Model 70PSS, Model 795
   **Mossberg:** Blaze, 702, 801, 802
   **Remington:** 597, 597HB

2. Excluded Base class rifle list:
   **CZ 455**

We are really looking forward to fall and cooler weather. Take care of yourselves and each other.

The National Rifle League
STAGE BARRICADE #1:
SEPTEMBER 11TH, 2001. WE WILL NEVER FORGET!

TIME: 120 SEC  ROUND COUNT: 10
RANGES AND TARGETS: 75 YARDS WITH A 2.5” AND 4” HANGING TARGETS ON A DOUBLE HANGER
100 YARDS WITH A 3” AND A 5” TARGETS ON DOUBLE HANGER

POINTS: 2.5” = 10PTS, 4” = 5PTS, 3” = 10PTS, 5” = 5PTS FOR A total possible 100PTS

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

START POSITION: RIFLE RESTING ON THE CENTER OF THE TANK TRAP, MAGAZINE IN OR LOADED, AND ACTION OPEN.

1. UPON THE START SIGNAL, SHOOTER WILL ENGAGE ONE OF THE 75 YD TARGETS WITH 1 ROUND, THEN ONE OF THE 100 YD TARGETS, WITH 1 ROUND.

2. SHOOTER WILL THEN MOVE TO THE CINDER BLOCKS, AND REPEAT THIS PROCESS

3. SHOOTER WILL THEN MOVE TO THE TOP BACK OF THE FOLDING CHAIR AND REPEAT THIS PROCESS

4. SHOOTER WILL THEN MOVE TO THE 2-GALLON BUCKET, AND REPEAT THIS PROCESS

5. SHOOTER WILL THEN MOVE TO THE TIRE LAYING ON ITS SIDE, AND REPEAT THIS PROCESS

MATCH DIRECTOR NOTE: SET UP THE BARRICADES SO SHOOTERS MOVE LEFT TO RIGHT

SAFETY NOTE: WHEN THE SHOOTER TRANSITIONS THEY SHALL LEAVE THE ACTION OPEN IF THE RIFLE IS A BOLT OR OTHER MANUAL ACTION AND SHALL NOT CLOSE THE ACTION UNDER THE RIFLE IS SUPPORTED AND ON TARGET. WITH SEMI AUTOS, THE SHOOTER SHALL ENGAGE THE SAFETY AND YELL “SAFE” PROTECTION BEFORE TRANSITIONING TO THE NEXT POSITION.
STAGE BARRICADE #2:
TIME TO KNOCK YOU DOWN A RUNG!

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS: 50 YDS WITH 1” AND 1.5” TARGETS ON A DOUBLE HANGER
50 YDS WITH 2” TARGET ON A SINGLE HANGER

POINTS: 1” = 10 PTS, 1.5” = 7PTS, 2” = 5 PTS, FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER

START POSITION: RIFLE RESTING ON THE 3RD LADDER STEP FROM THE BOTTOM, MAGAZINE IN OR LOADED AND ACTION OPEN

1. UPON THE START SIGNAL, SHOOTER WILL ANNOUNCE WHICH TARGET THEY WILL ENGAGE. SHOOTER MAY CHANGE WHICH TARGET THEY ARE ENGAGING BUT MUST ANNOUNCE THE CHANGE. SHOOTER WILL SHOOT 3 ROUNDS FROM THE 3RD STEP OF THE LADDER.

2. SHOOTER WILL THEN MOVE TO THE 2ND STEP OF LADDER AND REPEAT THE PROCESS SHOOTING 3 ROUNDS.

3. SHOOTER WILL THEN MOVE TO THE 1ST STEP OF LADDER AND SHOOT 4 ROUNDS AT THE TARGET OF THEIR CHOICE.

SAFETY NOTE: WHEN THE SHOOTER TRANSISTIONS THEY SHALL LEAVE THE ACTION OPEN IF THE RIFLE IS A BOLT OR OTHER MANUAL ACTION AND SHALL NOT CLOSE THE ACTION UNDER THE RIFLE IS SUPPORTED AND ON TARGET. WITH SEMI AUTOS, THE SHOOTER SHALL ENGAGE THE SAFETY AND YELL “SAFE” PROTECTION BEFORE TRANSITIONING TO THE NEXT POSITION.
STAGE PRONE #1:
WHERE EVER THE CARDS FALL
TIME: 120 SEC   ROUND COUNT: 10

RANGES AND TARGETS: 25 YDS WITH .25” KYL STYLE TARGET
50 YDS WITH .75” KYL STYLE TARGET
75 YDS WITH 1.5” TARGET ON A SINGLE HANGER
100 YDS WITH 2.5” TARGET ON A SINGLE HANGER

POINTS: 10 POINTS PER HIT, FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

START POSITION: RIFLE GOUNDED, MAG IN AND BOLT BACK. SHOOTER WILL START STANDING NEXT TO A TABLE OR CHAIR APPROX. 10 FEET AWAY FROM SHOOTING POSITION. SPOTTER MUST BE ABLE TO SEE THE CARDS.

1. USE A DECK OF CARDS. A 2 IS 25 YDS, A 5 IS 50 YDS, A 7 IS 75 YDS, AND A 10 IS 100 YDS. CARDS WILL BE SHUFFLED BY THE R.O. STACKED FACEDOWN ON A TABLE OR CHAIR. UPON START SIGNAL, SHOOTER WILL DRAW A CARD AND ANNOUNCE THE YARDAGE THEY DREW. SHOOTER WILL THEN GET INTO PRONE AND ENGAGE THAT TARGET WITH 2 ROUNDS.

2. SHOOTER WILL THEN GET UP, DRAW ANOTHER CARD, ANNOUNCE THE YARDAGE, AND ENGAGE THAT TARGET WITH 2 ROUNDS.

3. REPEAT UNTIL ALL TARGETS HAVE BEEN ENGAGED OR THE SHOOTER TIMES OUT.

4. THE FINAL 2 SHOTS WILL BE AT THE 25 YD TARGET.
STAGE PRONE #2:

SHOOTING LEAVES IS MUCH MORE FUN THAN RAKING THEM!

TIME: 60 SEC       ROUND COUNT: 10

RANGES AND TARGETS: 35 YDS ON 1.5” LEAF TARGETS

POINTS: 5, 7, OR 10 POINTS PER HIT, WITH A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

START POSITION: PRONE BEHIND RIFLE. MAGAZINE IN OR LOADED, AND ACTION OPEN.

1. UPON START SIGNAL, SHOOTER WILL ENGAGE THE TOP TARGET WITH 2 SHOTS FROM SUPPORT SIDE. THIS MEANS SUPPORT SIDE SHOULDER, EYE, AND HAND.

2. SHOOT THE 2ND TARGET FROM STRONG SIDE WITH 2 SHOTS.

3. ALTERNATE POSITIONS UNTIL ALL 5 TARGETS HAVE BEEN SHOT.
STAGE POSITIONAL #1:
FALL INTO POSITION
THE ANNIVERSARY EDITION
TIME: 120 SEC        ROUND COUNT: 10

RANGES AND TARGETS: 100 YDS WITH 2” AND 6” TARGETS ON A DOUBLE HANGER

POINTS: 10 POINTS PER HIT FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: SLING ONLY FOR UNSUPPORTED SHOTS, BIPOD AND ONE BAG THE SIZE OF A VOLLEY BALL OR SMALLER FOR THE SUPPORTED SHOTS

START POSITION: START IN THE PRONE POSITION, MAG IN OR LOADED, AND ACTION OPEN

1. UPON THE START SIGNAL, SHOOTER WILL ENGAGE THE 2” TARGET WITH 2 SHOTS FROM THE SUPPORTED PRONE POSITION: BIPOD AND A BAG

2. THEN ENGAGE THE 6” TARGET WITH 2 SHOTS FROM UNSUPPORTED PRONE: NO BIPOD OR BAG, SLING ALLOWED

3. SHOOTER WILL REPEAT THIS ORDER UNTIL ALL TARGETS HAVE BEEN SHOT
SUPPLEMENTAL

FIG. 1: Standing Unsupported Position.
FIG. 2: Kneeling Unsupported Position.
FIG. 3: Seated Unsupported Position.
FIG. 4: Prone Unsupported Position.