As we enter the last holiday month in the time of year when we are supposed to give more than we receive, I would like to take a moment to ask you all to give something. This holiday season, give the gift of introducing kids to shooting. The kids are our future and showing them safe and fun rifle handling will be a gift that you give to every future generation.

The December COF is a special one. Again we have an opportunity to dress up or have small presents at the shoots for the Young Guns to unwrap. Have fun with it and take a moment to thank Mike Millikan of Eagle Eye for writing another excellent COF.

Range requirements: NRL22 18/19 target package, 3 cinder blocks, folding chair and 3" NRL22 targets and target stands for paper targets.

Shooter equipment: Rifle must be chambered in 22 LR. Rifle is encouraged to have a removable magazine. Scopes with adjustable windage, elevation and a reticle are recommended. Bipods and a rear bag approximately the same size as a volleyball or smaller are also recommended. A sling is a huge aide for positional stages and shooters would benefit greatly from a sling. Special note on equipment, this is a fantastic community. If you are short on equipment, let that be known. The good men and women in this community will fall all over themselves to help you out and lend you theirs.

Safety suggestions: Weed whacker plastic string works very well for Empty Chamber Indicators. Using ECI ensures a rifle is not loaded and especially useful for Ruger 10/22’s. The stages’ starting positions were deliberately set up for safety. Ensure RO’s are very close to new shooters and kids, especially in the positional and barricade stages in case the 180 rule is broken or a transition is made without the action open or safety engaged.

Paper stage suggestions: Have one of the NRL 22 paper targets present at stage briefing so that all shooters can see what it is before they get behind the rifle. Ensure the shooter number is written very large. Because the targets we provide have 2 targets on each one, I have been cutting the targets in half and spreading them out a bit. This seems to reduce crossfires, but they will happen. Only 5 shots count per target. If a shooter accidentally shoots another shooter’s target, it benefits the shooter who was shooting at the correct target. However, an RO with a spotting scope ensuring a shooter’s target is clean before they shoot will help minimize this. For scoring, the shot just needs to break the line to get the higher points. So if the 10 circle is just barely nipped, that shot is a 10.

Scoring submissions: Download the NRL22 Scores sheet from the downloads section on NRL22.org, fill out the results, and submit scores sheet to matches@nrl22.org, followed by payment for admin fee. Deadline for submissions is JANUARY 2nd, 2019
DECEMBER 2018 NRL 22
OFFICIAL COURSE OF FIRE

Keep in mind that only NRL 22 members are eligible for prizes and while we have a 30 day grace period for membership, if the prizes are already distributed, it is the competitor's loss. The live Facebook show for prizes will happen on JANUARY 9th, 2019 at 4pm PST.

Here is the running list of Base class models that are under $350 MSRP. If you notice models that fit in this list that are missing, please let your match director know. If you have questions about base model, please ask your match director. They are the ones who make the determination.

1. Approved Base class rifle list:
   o Ruger models: 10/22 Carbine (1103, 1151, 1256 models)
   o Savage models: Rascal FV-SR, B22 F Compact, B22 F Left Hand, Rascal Target, 64 FL, 64 FL XP, Rascal, Rascal Gator Camo, 64 FV-SR, Mark I GY, Mark II GY, A22, B22 F, Mark II FV-SR, Mark II FXP, B22 FV, B22 FV-SR, Mark II FV-SR Gator Camo, 64 F, 64 FXP, 64 G, Mark II F, 64 F Camo, Mark II FV, Mark II G, Mark II GL, Mark II GLY, 64 FSS, 64 FVXP, Mark I G, Mark II Camo, Mark II FVXP, Mark II FSS
   o Marlin: XT-22, XT-22R, XT-22RO, XT-22RZ, XT-22TR, XT-22TSR, XT-22VR, XT-22YR, Model 60, Model 60C, Model 60SB, Model 60SN, Model 60SS, Model 70PSS, Model 795
   o Mossberg: Blaze, 702, 801, 802
   o Remington: 597, 597HB
2. Excluded Base class rifle list:
   o CZ 455

Happy Holidays!

The National Rifle League
STAGE BARRICADE #1:
SANTA CRASHED HIS SLEIGH...DEFEND IT!

TIME: 120 SEC  ROUND COUNT: 10
RANGES AND TARGETS: 5” ON SINGLE HANGER AT 100 YARDS, 4”
TARGET AND 3” TARGET ON A DOUBLE
HANGER AT 75 YARDS.

POINTS: 10 PTS FOR EACH HIT, WITH A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY
BALL OR SMALLER

START POSITION: STANDING WITH
EQUIPMENT AND RIFLE IN HAND, BEHIND
 FIRING POSITION. RIFLE MUST BE MAG IN AND
BOLT OPEN.

DESCRIPTION: UPON START SIGNAL
SHOOTER WILL TAKE A FIRING POSITION
USING THE SEAT OF THE CHAIR AS THE
BARRICADE. SHOOTER WILL ENGAGE THE 5”
TARGET WITH 4 ROUNDS.

SHOOTER WILL THEN ENGAGE THE 4” AND
THE 3” TARGET WITH 3 ROUNDS EACH.

NOTE: CHAIR LAYING ON ITS SIDE SO
THE LEGS ARE POINTED DOWN RANGE
STAGE BARRICADE #2:
CHIMNEY RUN!

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS:  25 YARDS .75” TARGET ON KYL RACK,
                        50 YARDS 1.5” TARGET ON SINGLE HANGER,
                        75 YARDS 2” TARGET ON SINGLE HANGER,
                        100 YARDS 2.5” TARGET ON SINGLE HANGER.

POINTS: 10 PTS PER HIT, 100 PTS TOTAL

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER

START POSITION: STARTING IN A FIRING POSITION ON THE LEFT MOST CINDER BLOCK, MAGAZINE IN AND BOLT OPEN.

DESCRIPTION: FROM THE LEFT CINDER BLOCK SHOOTER WILL ENGAGE EACH TARGET WITH 1 ROUND FROM NEAR TO FAR.

SHOOTER WILL THEN MOVE TO THE RIGHT MOST CINDER BLOCK, AND ENGAGE EACH TARGET WITH 1 ROUND FROM FAR TO NEAR.

FINALLY THE SHOOTER WILL MOVE TO THE CENTER CINDER BLOCK AND ENGAGE THE 25 YARD TARGET WITH 1 ROUND, AND THE 100 YARD TARGET WITH 1 ROUND.
STAGE PRONE #1:
ORNAMENT SMASH!
TIME: 120 SEC   ROUND COUNT: 10
RANGES AND TARGETS: 3” NRL 22 TARGET PAPER AT 100 YARDS

POINTS: 100 PTS POSSIBLE

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

START POSITION: PRONE, WITH MAGAZINE IN AND BOLT OPEN

DESCRIPTION:
UPON START SIGNAL SHOOTER WILL ENGAGE THE 3” TARGET ON THE LEFT WITH 5 ROUNDS,
THEN ENGAGE THE 3” TARGET ON THE RIGHT WITH 5 ROUNDS.
STAGE PRONE #2: STEEL RINGS, ARE YOU LISTENING?

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS: 100 YARDS 2.5” AND 2” ON DOUBLE HANGER, 1.5” AND 1” ON DOUBLE HANGER.

POINTS: 10 POINTS FOR EACH HIT, FOR A TOTAL POSSIBLE SCORE OF 100.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

**START POSITION:** PRONE, MAGAZINE IN AND BOLT OPEN.

**DESCRIPTION:**
Upon start signal shooter will engage the 2.5” target with 4 rounds, the 2” target with 3 rounds, the 1.5” target with 2 rounds, and finally the 1” target with 1 round.
STAGE POSITIONAL #1:
CHRISTMAS BONUS
TIME: 120 SEC  ROUND COUNT: 10
RANGES AND TARGETS: 50 YARDS 6” AND 3” ON DOUBLE HANGER, 1” ON KYL RACK
POINTS: 100 PTS TOTAL
10 PTS PER 6” TARGET HIT,
25 PTS PER 3” TARGET HIT.

*MAX BONUS POINTS, 30 PTS

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<th>START POSITION: KNEELING MAGAZINE IN AND BOLT OPEN</th>
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DESCRIPTION:
UPON START SIGNAL SHOOTER MAY ENGAGE TARGET OF CHOICE.
6” TARGET IS WORTH 10 POINTS
3” TARGET IS WORTH 25 POINTS.
SHOOTER MAY ONLY REACH 100 POINTS MAX FROM THE COF.
10 HITS ON 6” = 100
4 HITS ON 3” = 100

*HOWEVER, IF ROUNDS ARE LEFT OVER FROM SHOOTING AT THE 3” TARGET, THE SHOOTER WILL GET A BONUS 5 POINTS FOR EACH HIT ON THE 1” TARGET.

*MAX BONUS POINTS 6 HITS ON 1” = 30
FIG. 1: Standing Unsupported Position.

FIG. 2: Kneeling Unsupported Position.

FIG. 3: Seated Unsupported Position.

FIG. 4: Prone Unsupported Position