



FEBRUARY 2019 NRL 22 OFFICIAL COURSE OF FIRE

Greetings NRL22 community! This month holds several interesting things. First and foremost, we have yet another quality COF delivered by our own Mike Millikan of Eagle Eye shooting complex. Thanks from all of us again Mike! Next is this is the last COF that will count for points. We will have COF for March and April complete with awards shows, but invites for the May Championship match need to be made immediately after the February COF so points in March and April would be pointless....haha.

To reiterate how invitation will take place. Firstly, last year we did not fill the championship match. So, we are sending out a survey to your match directors asking how many MEMBERS from their clubs are ready to commit to the match. If we exceed our 120 shooter invites, then we will revert to our invite protocol by points, club size, and member participation. Please see the Match announcement at the bottom of the COF.

Range requirements: NRL22 18/19 target package, the 6 foot step ladder, the 2 gallon bucket, the 5 gallon bucket, the 5 gallon drum, and 1.5" NRL22 targets and target stands for paper targets.

Shooter equipment: Rifle must be chambered in 22 LR. Rifle is encouraged to have a removable magazine. Scopes with adjustable windage, elevation and a reticle are recommended. Bipods and a rear bag approximately the same size as a volleyball or smaller are also recommended. A sling is a huge aide for positional stages and shooters would benefit greatly from a sling. Special note on equipment, this is a fantastic community. If you are short on equipment, let that be known. The good men and women in this community will fall all over themselves to help you out and lend you theirs.

Safety suggestions: Weed whacker plastic string works very well for Empty Chamber Indicators. Using ECI ensures a rifle is not loaded and especially useful for Ruger 10/22's. The stages' starting positions were deliberately set up for safety. Ensure RO's are very close to new shooters and kids, especially in the positional and barricade stages in case the 180 rule is broken or a transition is made without the action open or safety engaged.

Paper stage suggestions: Have one of the NRL 22 paper targets present at stage briefing so that all shooters can see what it is before they get behind the rifle. Ensure the shooter number is written very large. Because the targets we provide have 2 targets on each one, I have been cutting the targets in half and spreading them out a bit. This seems to reduce crossfires, but they will happen. Only 2 or 3 shots count per target. If a shooter accidentally shoots another shooter's target, it benefits the shooter who was shooting at the correct target. However, an RO with a spotting scope ensuring a shooter's target is clean before they shoot will help minimize this. For scoring, the shot just needs to break the line to get the higher points. So if the 10 circle is just barely nipped, that shot is a 10.

Scoring submissions: Download the NRL22 Scores sheet from the downloads section on NRL22.org, fill out the results, and submit scores sheet to matches@nrl22.org, followed by payment for admin fee. Deadline for submissions is March 6th, 2019





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Keep in mind that only NRL 22 members are eligible for prizes and while we have a 30 day grace period for membership, if the prizes are already distributed, it is the competitor's loss. The live Facebook show for prizes will happen on March 13th, 2019

Here is the running list of Base class models that are under \$350 MSRP. If you notice models that fit in this list that are missing, please let your match director know. If you have questions about base model, please ask your match director. They are the ones who make the determination.

1. Approved Base class rifle list:

Ruger models: 10/22 Carbine (1103, 1151, 1256 models) Savage models: Rascal FV-SR, B22 F Compact, B22 F Left Hand, Rascal Target, 64 FL, 64 FL XP, Rascal, Rascal Gator Camo, 64 FV-SR, Mark I GY, Mark II GY, A22, B22 F, Mark II FV-SR, Mark II FXP, B22 FV, B22 FV-SR, Mark II FV-SR Gator Camo, 64 F, 64 FXP, 64 G, Mark II F, 64 F Camo, Mark II FV, Mark II GL, Mark II GLY, 64 FSS, 64 FVXP, Mark I G, Mark II Camo, Mark II FVXP, Mark II FSS, Marlin: XT-22, XT-22R, XT-22RO, XT-22RZ, XT-22TR, XT-22TSR, XT-22VR, XT-22YR, Model 60, Model 60C, Model 60SB, Model 60SN, Model 60SS, Model 70PSS, Model 795, Mossberg: Blaze, 702, 801, 802, Remington: 597, 597HB

2. Excluded Base class rifle list: CZ 455





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We can't wait to see you at the Championships!

The National Rifle League

The NRL is excited to announce the NRL22 National Championships in Las Vegas Nevada. Las Vegas is an ideal location for the NRL22 community to celebrate the end of its second season with inexpensive airfare, lodging and a good old fashion excuse to go to Vegas!

Where: Desert Sportsman Rifle and Pistol. 12201 W. Charleston Blvd. Las Vegas, Nevada 89135

When: May 24-26 2019

How to qualify: Desert Sportsman under Match Director Tyler Frehner will be able to host 120 of the best NRL22 shooters in the country. Interest surveys will go out to the local MD's in February 2019 to gauge how many shooters are interested from each club. If we have over 120 interested then each club will be awarded a percentage of match slots according to its membership numbers and monthly participation in comparison with the rest of the nations clubs. Local MD's should utilize invites for the shooters who have the highest scores in that club (limited to the top 3 scores for the season's local matches). Registration for the event will go live March 8th on WWW.NRL22.org.

Event details: Each participant will get an official 18/19 NRL22 Championship Match T-shirt, other swag, 2 lunches and dinner at the awards ceremony. The course of fire will be at least 200 rounds fired. Skills learned in the 18/19 season will be utilized through out the COF, but we will not be limited to 100 yards. Expect engagements to be from 25 yards to 330 yards with average engagements around 110 yards. Magazine changes may be required, but the same good old fashion fun will present with the stages being just as cleanable. We will have targets down range for most every distance that we intend to shoot during the match on Friday for sight in.

Trophies / Prize table: Trophies will be distributed for the top shooters in all four classes. The prize table will we walked in order of finish for each class. Each class will walk according to its attendance. As an example; if we have 60 Open class shooters, 25 Young Guns class shooters, 20 Ladies class shooters, and 15 Base class shooters then the order will be 1st place for each class in the order of Open, then Young Guns, then Ladies and finally Base class. Then 2nd place and so on.

Cost: \$225 for Open, Base and Ladies. \$150 for Young Guns.

See you in Vegas!





SCORE:	

STAGE BARRICADE #1:

I WITH THE 6' STEP LADDER

TIME: 120 SEC ROUND COUNT: 10

RANGES AND TARGETS: 3" ON DOUBLE HANGER AT 100 YARDS

POINTS: 10 POINTS PER HIT, 100 PTS POSSIBLE

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY

BALL OR SMALLER

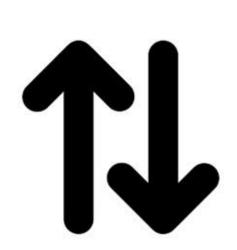
START POSITION: ON BOTTOM STEP OF LADDER, MAG IN AND BOLT BACK.

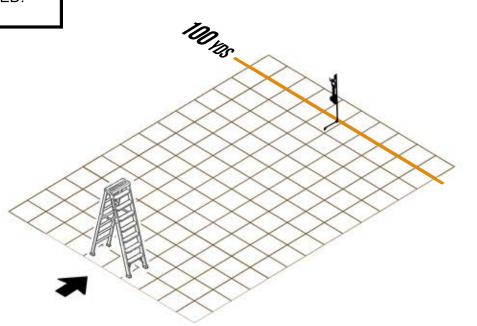
DESCRIPTION: ENGAGE THE TARGET WITH 1 ROUND FROM THE LOWEST STEP.

THEN GO UP ONE STEP AND REENGAGE WITH 1 ROUND.

KEEP GOING UP UNTIL IT GETS TO TALL, AND THEN START GOING BACK DOWN.

CONTINUE UNTIL ALL ROUNDS ARE FIRED.









SCORE:	
O O	

STAGE BARRICADE #2:

IT'S A MATTER OF VOLUME

TIME: 120 SEC ROUND COUNT: 10

RANGES AND TARGETS: 75 YARDS. 1.5" AND 2.5" TARGETS ON A

DOUBLE HANGER.

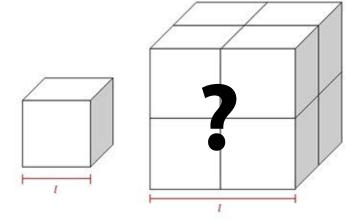
POINTS: 10 POINTS PER TARGET HIT

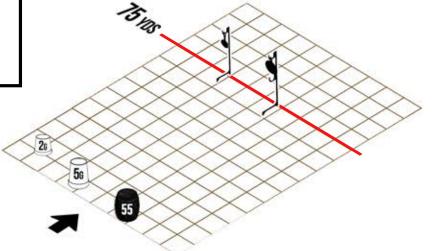
EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER

START POSITION: SHOOTER MAY CHOOSE WHICH BARRICADE TO START FROM. (2 GALLON BUCKET, 5 GALLON BUCKET, OR 55 GALLON BARREL.)

DESCRIPTION: UPON START SIGNAL THE SHOOTER WILL ENGAGE THE 2.5" TARGET AT 75 YARDS WITH 5 ROUNDS.

SHOOTER WILL THEN CHOOSE 1 OF THE OTHER 2 BARRICADES TO SHOOT FROM AND ENGAGE THE 1.5" TARGET WITH 5 ROUNDS.









SCORE:	
O O	

STAGE PRONE #1:

YOYO SHOOTING!

TIME: 120 SEC ROUND COUNT: 10

RANGES AND TARGETS: .5" ON KYL RACK AT 25 YARDS, 1" ON SINGLE

HANGER AT 50 YARDS, 1.5" ON SINGLE HANGER

AT 75 YARDS, AND 2" ON SINGLE HANGER AT 100

YARDS.

POINTS: 10 PTS PER HIT, 100 PTS TOTAL

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY

BALL OR SMALLER.

START POSITION: PRONE, MAGAZINE IN AND BOLT OPEN.

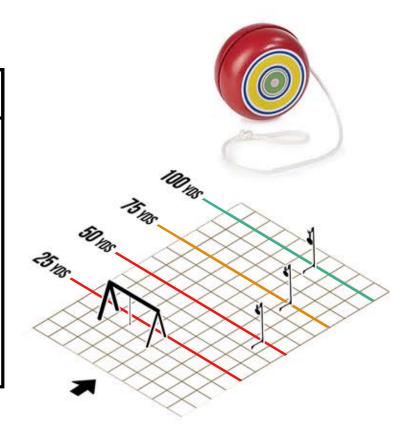
DESCRIPTION:

UPON START SIGNAL, SHOOTERS WILL ENGAGE THE .5" TARGET AT 25 YARDS. SHOOTER MUST HIT THE TARGET TO MOVE TO THE NEXT FURTHER TARGET.

ONCE THE 100 YARD TARGET IS HIT, SHOOTER SHALL WORK THEIR WAY BACK FROM FAR TO NEAR.

ONCE THE 25 YARD TARGET IS HIT,

SHOOTER SHALL WORK THEIR WAY BACK FROM NEAR TO FAR.







STAGE PRONE #2:

HALF WAY PAPER STAGE

TIME: 90 SEC ROUND COUNT: 10

RANGES AND TARGETS: 50 YARDS. 1" AND .75" ON KYL RACK. 1.5" NRL.22 PAPER TARGET.

POINTS: 10 POINTS PER HIT ON STEEL. ON PAPER, SCORING RINGS COUNT FOR 5, 7, OR 10 POINTS.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER.

START POSITION: PRONE WITH MAGAZINE IN AND BOLT OPEN.

DESCRIPTION:

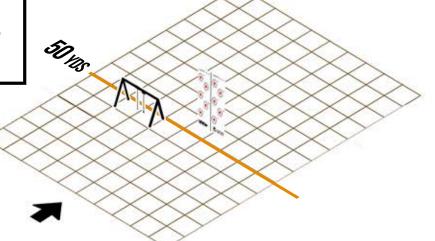
UPON START SIGNAL, SHOOTER WILL ENGAGE THE 1" KYL TARGET WITH 1 ROUND.

THEN THE TOP 1.5" PAPER TARGET WITH 1 ROUND.

SHOOTER WILL THEN ENGAGE THE .75" KYL TARGET WITH 1 ROUND AND THE SECOND 1.5" PAPER TARGET WITH 1 ROUND.

SHOOTER WILL TRANSITION BACK AND FORTH BETWEEN THE .75" KYL TARGET AND THE NEXT 1.5" PAPER TARGET UNTIL ALL ROUNDS ARE FIRED OR TIME EXPIRES.

halfway there.







STAGE POSITIONAL #1:

PUSH YOUR POSITIONAL LIMITS

TIME: 120 SEC ROUND COUNT: 10

RANGES AND TARGETS: 6" AND 5" ON DOUBLE HANGER, 4" AND 3" ON

DOUBLE HANGER, 2" ON SINGLE HANGER. ALL

TARGETS AT 65 YARDS.

POINTS: 20 POINTS PER HIT, TOTAL POINTS 100

EQUIPMENT: SLING ONLY.

START POSITION: STANDING WITH RIFLE IN HAND, MAGAZINE IN AND BOLT OPEN.

DESCRIPTION:

UPON START SIGNAL, SHOOTER WILL CHOOSE THE POSITION THEY WANT TO SHOOT FROM. (STANDING, KNEELING, SEATED, OR PRONE UNSUPPORTED)

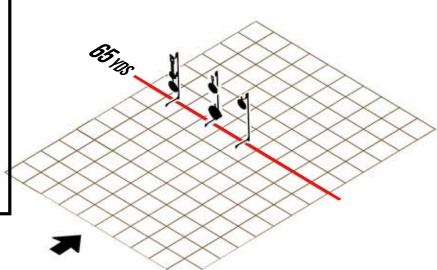
THEY WILL SHOOT THE LARGEST TARGET FIRST AND MUST HIT TO MOVE TO THE NEXT SMALLER TARGET.

EVERY TIME A TARGET IS CHANGED, THE POSITION MUST ALSO BE CHANGED.

ALL 4 POSITIONS MUST BE UTILIZED DURING THE COURSE OF FIRE.

ONE OF THOSE POSITIONS MUST BE USED TWICE, BUT MAY NOT BE UTILIZED TWICE IN A ROW.









SUPPLEMENTAL



FIG. 1: Standing Unsupported Position.



FIG. 2: Kneeling Unsupported Position.



FIG. 3: Seated Unsupported Position.