Give thanks to Lynn Bigelow of Hobble Creek for writing the Thanks Giving COF! We are moving into winter. Keep warm, spend time your families, and reflect on who taught you to shoot. Be that person to someone else.

Range requirements: NRL22 standard target package, A-frame ladder, a deck of cards, 2 cinder blocks, 5 gallon bucket, and 3" NRL22 targets and target stands for paper targets.

Shooter equipment: Rifle must be chambered in 22 LR. Rifle is encouraged to have a removable magazine. Scopes with adjustable windage, elevation and a reticle are recommended. Bipods and a rear bag approximately the same size as a volleyball or smaller are also recommended. A sling is a huge aide for positional stages and shooters would benefit greatly from a sling. Special note on equipment, this is a fantastic community. If you are short on equipment, let that be known. The good men and women in this community will fall all over themselves to help you out and lend you theirs.

Safety suggestions: Weed whacker plastic string works very well for Empty Chamber Indicators. Using ECI ensures a rifle is not loaded and especially useful for Ruger 10/22’s. The stages’ starting positions were deliberately set up for safety. Ensure RO’s are very close to new shooters and kids, especially in the positional and barricade stages in case the 180 rule is broken or a transition is made without the action open or safety engaged.

Paper stage suggestions: Have one of the NRL 22 paper targets present at stage briefing so that all shooters can see what it is before they get behind the rifle. Ensure the shooter number is written very large. Because the targets we provide have 2 targets on each one, I have been cutting the targets in half and spreading them out a bit. This seems to reduce crossfires, but they will happen. Only 5 shots count per target. If a shooter accidentally shoots another shooter’s target, it benefits the shooter who was shooting at the correct target. However, an RO with a spotting scope ensuring a shooter’s target is clean before they shoot will help minimize this. For scoring, the shot just needs to break the line to get the higher points. So if the 10 circle is just barely nipped, that shot is a 10.

Scoring submissions: Download the NRL22 Scores sheet from the downloads section on NRL22.org, fill out the results, and submit scoresheet to matches@nrl22.org, followed by payment for admin fee. Deadline for submissions is December 4th, 2019.

Keep in mind that only NRL 22 members are eligible for prizes and while we have a 30 day grace period for membership, if the prizes are already distributed, it is the competitor's loss. The live Facebook show for prizes will happen on December 11th, 2019.
Here is the running list of likely Base class rifles and scopes MSRPs. If you notice models that fit in this list that are missing, please let your match director know. If you have questions about base class, please ask your match director. They are the ones who make the determination.

1. Likely Base class rifle MSRP list:
   o CZ 457 $365-1144

2. Likely Base class scopes list:
   o Vortex Diamondback Tactical $449.99-499.99
   o SWFA models: SS 10x42 Tactical $299.95 (6, 12,16 and 20 are the same. SS 10-42M $399.95. SS 3-15x42 $699.99.
STAGE BARRICADE #1:
IT’S LIKE PLAYING CARDS WITH MY BROTHER’S KIDS

TIME: 120 SEC ROUND COUNT: 10

RANGES AND TARGETS: 75 YDS: 2.5” ON A SINGLE HANGER
POINTS: 10 PTS PER IMPACT, 100 PTS POSSIBLE
EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEYBALL OR SMALLER. (LIKE A WIEBAD MINI FORTUNECOOKIE)

START POSITION: RIFLE GROUNDED, MAG IN, BOLT BACK

DESCRIPTION: RO WILL SHUFFLE THE 5 CARDS. SHOOTER WILL TAKE EACH CARD AND LAY IT FACE DOWN FROM LEFT TO RIGHT. ON START SIGNAL, SHOOTER WILL TURN OVER CARDS IN THE ORDER THEY PUT THEM FACE DOWN. THE NUMBER ON EACH CARD REPRESENTS THE STEP YOU WILL SHOOT OFF FROM LEFT TO RIGHT. (IE 3-5-2-4-1)

SHOOTER WILL THEN ENGAGE THE 75 YD TARGET WITH 2 SHOTS FROM THE STEP MATCHING THE FIRST CARD.

SHOOTER WILL THEN SHOOT THE REMAINING STEPS IN ORDER OF THE CARDS ON THE GROUND.

(If someone is not tall enough to reach step #5, the MD will substitute another number that the shooter will shoot from).

BARRICADE: 6’ “A” FRAME STEP LADDER AND 5 CARDS (PLAYING CARD, UNO, OLD MAID, INDEX CARDS WITH NUMBERS WRITTEN ON THEM). NUMBER STEPS 1-5, STARTING WITH STEP #1 CLOSEST TO THE GROUND. USE 5 CARDS THAT ARE NUMBERED 1-5 (OR ACE-5)
STAGE BARRICADE #2:
“I’M TOO FULL TO GET THIS LOW.”
TIME: 120 SEC ROUND COUNT: 10
RANGES AND TARGETS: 25 YDS: .25”, .5”, .75” KYL

POINTS: .25” 10 PTS, .5” 7 PTS, .75” 5 PTS, 100 PTS POSSIBLE

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER (LIKE A WIEBAD MINI FORTUNE COOKIE)

START POSITION: RIFLE RESTING ON TOP OF THE LEFT CINDER BLOCK, MAG IN, BOLT BACK.

DESCRIPTION: SHOOTER WILL ANNOUNCE WHICH TARGET THEY WILL SHOOT AND ENGAGE THEIR TARGET OF CHOICE WITH 3 ROUNDS FROM THE LEFT CINDER BLOCK.

SHOOTER WILL MOVE TO THE TOP OF THE BUCKET AND ENGAGE THEIR TARGET OF CHOICE WITH 4 ROUNDS.

SHOOTER WILL MOVE TO THE CINDER BLOCK ON THE RIGHT AND ENGAGE THEIR TARGET OF CHOICE WITH 3 ROUNDS.

SHOOTER MAY CHANGE TARGETS AT ANY TIME BUT MUST ANNOUNCE THE CHANGE. IF THE SHOOTER IS ENGAGING THE SAME TARGET, IT IS NOT NECESSARY TO ANNOUNCE IT.

MD NOTE: WHEN THE SHOOTER CALLS THEIR TARGET, Have the Spotter repeat it to confirm that the Spotter knows which target is being engaged.
STAGE PRONE #1:
“WRONG SIDE YOU JIVE TURKEY!”
TIME: 90 SEC   ROUND COUNT: 10

RANGES AND TARGETS: 100 YDS: 3” PAPER TARGET

POINTS: 10, 8, 6, 4, 2, 1 PTS PER SHOT, 100 PTS POSSIBLE

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER. (LIKE A WIEBAD MINI FORTUNE COOKIE)

START POSITION: RIFLE GROUNDED, STANDING BEHIND RIFLE, MAG IN, BOLT BACK.

DESCRIPTION: ON START SIGNAL, SHOOTER WILL DROP BEHIND THE RIFLE WEAK SIDE (OPPOSITE EYE AND HAND) AND ENGAGE THE TARGETS ALTERNATING LEFT THEN RIGHT TARGET.
STAGE PRONE #2:
“THANKS FOR GIVING ME A GOOD WIND CALL”

TIME: 120 SEC   ROUND COUNT: 10

RANGES AND TARGETS: 100 YDS: 5” ON A SINGLE HANGER
3” AND 2.5” ON A DOUBLE HANGER
2” AND 1.5” ON A DOUBLE HANGER

POINTS: 5 FOR 5”, 7 FOR 3”, 10 FOR 2.5”, 13 FOR 2”, 15 FOR 1.5”, FOR TOTAL POSSIBLE 100 POINTS.

EQUIPMENT: 1 BAG THAT IS APPROXIMATELY THE SIZE OF A VOLLEY BALL OR SMALLER. (LIKE A WIEBAD MINI FORTUNE COOKIE)

START POSITION: RIFLE GROUNDED WITH SHOOTER IN POSITION, MAG IN, BOLT BACK.

DESCRIPTION: UPON SIGNAL, SHOOTER WILL ENGAGE TARGETS FROM BIG TO SMALL HIT OR MISS.

ONCE THE SHOOTER HAS ENGAGED THE 1.5” TARGET, THEY WILL START BACK AT THE 5” AND ENGAGE TARGETS BIG TO SMALL.

ON THE 2ND RUN, SHOOTER MUST HIT TO MOVE ON.
STAGE POSITIONAL #1:

“What’s This Gobbly Gook?”

TIME: 120 SEC  ROUND COUNT: 10

RANGES AND TARGETS: 1’ AT 25 YDS ON A SINGLE HANGER
  2” AT 50 YDS ON A SINGLE HANGER
  3”AT 75 YDS ON A DOUBLE HANGER
  4” AT 100 YDS ON A DOUBLE HANGER

POINTS: 7 POINTS FOR 25 YARDS, 8 POINTS FOR 50 YARDS, 9 POINTS FOR 75 YARDS, 10 PTS FOR 100 YARDS, 100 PTS POSSIBLE

EQUIPMENT: 1 SLING ONLY

START POSITION: RIFLE PORT ARMS, MAG IN, BOLT BACK.

DESCRIPTION: UPON SIGNAL, SHOOTER WILL ESTABLISH AN UNSUPPORTED PRONE POSITION.

SHOOTER WILL ANNOUNCE WHICH DISTANCE THEY WILL SHOOT AT AND ENGAGE THAT DISTANCE.

SHOOTER MAY CHANGE DISTANCE AT ANY TIME BUT MUST ANNOUNCE THE CHANGE.

IF THE SHOOTER IS ENGAGING THE SAME DISTANCE, IT IS NOT NECESSARY TO ANNOUNCE IT.

MD NOTE: WHEN THE SHOOTER CALLS THEIR DISTANCE, HAVE THE SPOTTER REPEAT IT TO CONFIRM THAT THE SPOTTER KNOWS WHICH DISTANCE IS BEING ENGAGED.
SUPPLEMENTAL

FIG. 1: Standing Unsupported Position.

FIG. 2: Kneeling Unsupported Position.  

FIG. 3: Seated Unsupported Position.