Allowed support gear for this month:

Depending on the stage, only a rifle with a bipod, sling and bag may be used.

The rifle with a bipod may only have one bipod attached to the bottom of the rifle. No other accessory may be attached to the bottom of the rifle or used as support. Examples that may not be attached are: other bipods, tripods, skid plates, monopods, attached bags, or plates designed to give the rifle a wider foot print. In Open class, sling swivels, picatinny rails or arca rails may be used to attach a bipod. Base class rifle rules have a very specific list of items that are allowed. If the item in question is not on that list and the rifle did not come from the factory with that item, it is not allowed. Please reference the attached rules excerpt from Section 5, sub section A Rifle Rules and sub section B Classes in the supplemental section at the bottom of this document.

The sling is designed to provide a way to carry the rifle and also to assist in unsupported positional shooting. The sling may attach at 1 or 2 points to the rifle. It may have cuffs or adjustments to aid in unsupported positional shooting. Other than a body part, a sling may not be wrapped around an object for added stability.

The bag is any bag that is the size of a volleyball or smaller. Only 1 bag may be used per stage. The bag may not be attached to the rifle in any way. It is acceptable for the bag to be attached to the shooter in some way. Please see the supplemental section at the bottom of this document for pictures of these items.

Positions this month:

In the unsupported kneeling position, the shooter must have one knee on the ground. The other knee and one or both feet may be on the ground. In the prone unsupported position, it is never acceptable to have any part of the rifle or any part of the hand resting on the ground.
March introduction:

Welcome to our 4th March COF which is a great time of the year to get your significant other involved in this great shooting sport. This is, as it is every month, another month in which we have the opportunity to attract the next generation of shooters to the NRL22 and expand this sport. Consider making this a theme-based match. This month’s COF will not count towards the 2019/2020 NRL22 National Championship. Now I’d like to introduce Dominic Thompson from NRL22-Ft. Campbell. Dominic has designed COFs in the past and made them fun and challenging as he has with this one.

Range requirements: NRL22 standard target package, tire, tank trap, rope, sawhorse, and 1.5” NRL22 targets and target stands for paper targets. On the tire stage make sure that the tire is secured so that it doesn’t fall over.

Shooter equipment: Rifle must be chambered in 22 LR. Rifle is encouraged to have a removable magazine. Scopes with adjustable windage, elevation and a reticle are recommended. Bipods and a rear bag approximately the same size as a volleyball or smaller are also recommended. A sling is a huge aide for positional stages and shooters would benefit greatly from a sling. Special note on equipment, this is a fantastic community. If you are short on equipment, let that be known. The good men and women in this community will fall all over themselves to help you out and lend you theirs.

Safety suggestions: Weed whacker plastic string works very well for Empty Chamber Indicators (ECI). Using ECI ensures a rifle is not loaded and especially useful for Ruger 10/22’s. The stages’ starting positions were deliberately set up for safety. Ensure RO’s are very close to new shooters and kids, especially in the positional and barricade stages in case the 180 rule is broken or a transition is made without the action open or safety engaged.

Paper stage suggestions: Have one of the NRL22 paper targets present at stage briefing so that all shooters can see what it is before they get behind the rifle. Ensure the shooter number is written very large. Because the targets we provide have 10 targets on each one (5 per shooter), I have been cutting the targets in half and spreading them out a bit. This seems to reduce crossfires, but they will happen. Only 2 shots will be counted on each of the targets. If a shooter accidentally shoots another shooter’s target, it benefits the shooter who was shooting at the correct target. However, an RO with a spotting scope ensuring a shooter’s target is clean before they shoot will help minimize this. For scoring, the shot just needs to break the line to get the higher points. So, if the 10 circle is just barely nipped, that shot is a 10.

Scoring submissions: Download the NRL22 Scores sheet from the downloads section on NRL22.org, fill out the results, and submit scores sheet to matches@nrl22.org, followed by payment for admin fee. Deadline for submissions is APR 1st, 2020. Keep in mind that only NRL 22 members are eligible for prizes and while we have a 30-day grace period for membership, if the prizes are already distributed, it is the competitor’s loss. The live Facebook show for prizes will happen on APR 8th, 2020.
Here is the running list of likely Base class rifles and scopes MSRP. If you notice models that are not in this list that are missing, please let your match director know. If you have questions about base class, please ask your match director.

They are the ones who make the determination.

1. Likely Base class rifle MSRP list:
   - CZ 457 $365-1144

2. Likely Base class scopes list:
   - Vortex Diamondback Tactical $449.99-499.99
   - Bushnell Match Pro 6-24x50 $499.99
   - SWFA models: SS 10x42 Tactical $299.95 (6, 12,16 and 20 are the same. SS 10-42M $399.95. SS 3-15x42 $699.99.
A. Rifle rules

1. Rifles must be chambered in .22 long rifle. This cartridge is the most common and available rimfire cartridge. At these ranges it also most closely mimics centerfire cartridges at precision rifle. 17 HMR, 22 magnum and like Rimfires cartridges are not allowed.

2. Any .22 long rifle chambered rifle may be used, however, rifles with removable magazines are strongly encouraged. Rifles with fixed tubular magazines are discouraged as they are difficult to make safe. Range officers Should pay extra attention to shooters with fixed magazines.

3. Any scope, iron sights, or electronic sights may be used. However, magnified rifle scopes with externally adjustable turrets and reticles designed to assist in holdover and measurement are highly recommended.

4. Competitors may participate in the air rifle, young guns, or ladies class with an air rifle.

B. Classes

1. The base class is intended to be budget oriented. It is also intended to be a class to allow an introduction to this fantastic shooting discipline. It is not intended to be a place for veteran shooters to remain, however, the nrl22 will not regulate that. Any rifle system that comes in under a combined MSRP of $1050 shall be eligible to compete in base class. This combined MSRP, price is for the rifle and scope only. It excludes scope rings and bases, bipods, suppressors, data card holders, magazines, spare magazine holders, auto bolt releases, aftermarket triggers and extended magazine releases. Factory barrels may be threaded to accept a suppressor. Adjustments to the stock to Get proper cheek weld, trigger jobs, and bedding of the stock are also allowed. Any rifles and scopes that are out of current production cannot be utilized as the MSRP is not available to check. Also, manufacturers may change the MSRP of their products from time to time. Neither price changes nor discontinuations of products are the fault of the nrl22. At sign in, the match director shall inspect the rifle and ensure that the combined MSRP comes in under $1050. If it goes over, the shooter shall compete in the open class. This determination and interpretation of the base class rules are solely decided by the local match directors for their own clubs. Any emails or correspondence regarding base class rules to nrl22 staff will be replied to please check with your local match director. For the national championship however, these rules will be followed to the letter. There will be a gunsmith present at the nrl22 national championship for base class rifle inspections. A list of popular rifle and scopes MSRPs will be included in the monthly course of fire.

2. Young guns will be any shooter between ages 8-16. Age requirement is allowable as soon as a child turns 8, and no older than 16 at the time of the first match of the season. A parent or guardian must be present with the shooter, who will take responsibility for the actions of the young gun. Young guns must be able to operate their firearm safely by themselves with no hands-on assistance from the parent or guardian. However, verbal coaching is absolutely acceptable and encouraged. Young guns may abide by base, open, or air rifle class rules.

3. Ladies class is for the woman shooter. Ladies may abide by base, open, or air rifle class rules.

4. Open class shooters have no restrictions on equipment.

5. Shooters must pick one class to shoot at the beginning of a local monthly shoot.

6. Air rifle class is for air gunners. The air rifle must be a .30 caliber or lower. Tethered tanks are not allowed. Projectiles must be mass produced, domed pellets. No slugs or cast bullets allowed.
The Tires Go Round and Round

Time: 120 Sec    Round Count: 10

Ranges and Targets:  
• 50 yds: 1” & 1.5” on double hanger

Points: 10 pts per impact, 100 pts possible

Equipment: 1 bag approximately the size of a volleyball or smaller and sling (like a Wiebad mini fortune cookie).

Start Position: Rifle staged, mag in, action open

Description: On signal, the shooter will engage the 1.5” and then 1” targets with 1 shot each in the following positions:

1. Prone supported
2. Top of the tire
3. Through the tire with rifle resting on the inside of it
4. Top of the sawhorse
5. Bottom of the sawhorse

Note: The opening of the tire will face down range. MD will need to secure the tire in place so it does not fall. It is recommended to use the ladder while it is standing and have the tire underneath it with rope securing the tire to the ladder.
The Support Side Conundrum

Time: 120 Sec  Round Count: 10

Ranges and Targets:
- 50 yds: 1.5” paper target

Points: 10, 7, 5 pts. - 100 pts possible

Equipment: 1 bag approximately the size of a volleyball or smaller (like a Wiebad mini fortune cookie).

Start Position: Standing, port arms, mag in, action open

Description: On signal the shooter will take a prone supported position and engage the first paper target with one shot starting with support side and then 1 shot strong side. The shooter will continue shooting each paper target in the same manner until all 10 rounds have been fired or time expires.

Note: Support side means support eye, hand, and shoulder.
Dialing! Ain’t Nobody Got Time For That

Time: 120 Sec    Round Count: 10

- 30 yds: 0.5” KYL
- 50 yds: 0.75” KYL
- 100 yds: 3” on a single hanger

**Ranges and Targets:**

**Points:** 10 pts per impact, 100 pts possible

**Equipment:** 1 bag approximately the size of a volleyball or smaller (like a Wiebad mini fortune cookie).

**Start Position:** Standing, rifle in hand, mag in, action open

**Description:** On signal the shooter will take a prone supported position and engage each target with one shot, hit to move on, NEAR to FAR, FAR to NEAR, and then NEAR to FAR. The shooter should end on the 50-yard target.

**Note:** Shooter may dial scope for whatever distance he/she chooses to but on signal the shooter cannot touch the elevation at all, if touched then the shooter will receive a zero for the stage. Parallax is the only scope adjustment allowed to be made.
Curnutt’s Positional Dilemma

Time: 120 Sec    Round Count: 10

Ranges and Targets:
- 35 yds: 2” on a single hanger
- 65 yds: 3” on a double hanger
- 100 yds: 2.5” on a double hanger

Points: 10 pts per impact, 100 pts possible

Equipment: Sling Only

Start Position: Standing, rifle in hand, mag in, action open

Description: On signal the shooter will take a standing position and engage the 35 yd target with 3 shots.

The shooter will then transition to the kneeling position and engage the 65 yd target with 4 shots.

Last the shooter will transition to a prone unsupported position and engage the 100 yd target with 3 shots.
The Wobbly Trap Of Hate

Time: 120 Sec        Round Count: 10

- 50 yds: 2.5” on a double hanger
- 85 yds: 4” on a single hanger
- 100 yds: 5” on a single hanger

**Ranges and Targets:**

**Points:** 10 pts per impact, 100 pts possible

**Equipment:** 1 bag approximately the size of a volleyball or smaller and sling (like a Wiebad mini fortune cookie).

**Start Position:** Standing, port arms, mag in, action open

**Description:** On signal the shooter will take a position on the rope and engage the each target in the following manner:

- 50 yds – 2 shots
- 85 yds – 3 shots
- 100 yds – 5 shots

Note: The rope will be suspended across the tank trap from tip-to-tip but not to such an extent to allow the shooter to rest the rifle on the cross section. The shooter cannot brace the rifle against any part of the tank trap. The rifle must be solely supported by the rope.
SUPPLEMENTAL

FIG. 1: Standing Unsupported Position.

FIG. 2: Kneeling Unsupported Position.

FIG. 3: Seated Unsupported Position.