



### **October 2023 NRL22 Official Course of Fire**

**PractiScore Template:** Here is the link for the PractiScore template for this month's COF. This template has all the stages already built for you if you don't want to create them yourself. All you need to do is follow the instructions to the letter otherwise you risk your match results being overwritten. <u>PractiScore Template</u>

**DFAT Range Card:** The DST Precision DFAT allows you to use the rifle and optic to dryfire practice in a very small area such as your garage, living room, or even bedroom. With this adapter most scopes focus in the 11-15 feet range. You can find this month's COF range card here. <u>DFAT Range Practice Range Card</u>

**COF Designer:** Thank you to Pete Fletcher for designing this month's COF. Pete did a great job at keeping each stage simple with props and target engagements. There are a couple of stages where he wanted to test mental focus, which he did a great job with. Brian is a competitor from West Lafayette, Indiana and calls Wildcat Valley Rifle and Pistol Club in Brookson, Indiana his home range.

If you have questions about the COF please email Dominic at Dom@NRL22.org

**Range requirements:** This month's COF will require a Tank Trap, NRL22 Pyramid, Tripod, 55-gal barrel, a stopwatch that can time down to a tenth of a second, and the NRL22 standard target package. Left over targets: 4", 5", 6"

**Scoring submissions:** In accordance with the 2024 NRL22 rules, Match Directors are required to submit scores within 7 days of their match concluding. You can submit your NRL22 (5 stages only) scores through the NRL22 website using the Practiscore URL. If you don't have that ability then download the NRL22 Scores sheet from the downloads section on NRL22.org/downloads, fill out the results, and submit scores through the NRL22.org, followed by payment for the match admin fee. Keep in mind that only NRL22 members are eligible for prizes and while we have a 7-day grace period for membership, if the prizes are already distributed, it is the competitor's loss.

Live Stream: The live show for prizes will happen on **November 8th**, **2023**. If you have questions, ask them during the live show and we will answer them for you.

#### Terms of Use

The use of this course of fire is restricted to personal/individual use; however, the use of this course of fire in a match setting must be operated within the NRL22 rules and is restricted to current NRL22 clubs. The monthly course of fire is a proprietary product of the NRL22. Furthermore, the scores of every competitor at that match must be submitted to the NRL22 regardless of the competitor's membership status. Every competitor is given a 7-day grace period to become a member and claim their score.



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Here is the running list of approved out-of-production rifles that will remain in base division. These rifles must be in their original factory configuration to be eligible for base division. The only modifications to those rifles are the ones listed in the NRL22 Rules Section 5. B. The burden of providing solid evidence for inclusion into base division rests squarely on the shooter, and the MD makes the final call on which division the shooter's rifle gets classified in. If there are out-of-production rifles that are not on this list, please email Dom at Dom@NRL22.org with the manufacturer, model number, and MSRP (not MAP) with a website where it was to be considered for inclusion.

- CZ 452 (all models)
- CZ 455 (all models)
- Savage (all models, except Savage Anschutz)
- Ruger (all models)
- Marlin/Glenfield
  - Levermatic
  - o Model(s) 780, 880, 980
  - o XT-22
- Mossberg (all models)
- Winchester
  - o Model 69 & variants
  - o Model 131 & 141 (including SR variants)
- Cooey
  - 64 (predecessor to Savage 64)
- Example #1: The CZ 452 American had an MSRP of \$409.00 in 2007. Inflation adjustment puts that MSRP at \$614.52 in 2023. This is clearly in line with many other "base division" rifles including several versions of the CZ 457.
- Example #2: The CZ 455 Varmint Precision Trainer had an MSRP of \$967 in 2018. Inflation adjustment puts that MSRP at \$1,186.49 in 2023. Unless the competitor is electing to shoot with iron sights, it would be practically impossible for this model to stay under the applicable \$\$\$ threshold.
- Example #3. The Winchester Model 52 Sporter had an MSRP of just \$88.50 in 1934. However, 90 years of compound inflation really adds up. Inflation adjustment puts that MSRP at \$2,039.03 in 2023. The Model 52 will be a ton of fun to shoot, ...in Open division.

Inflation/compound interest calculator can be found at here

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## Tank Trap Terror

## Time: 120 Sec Round Count: 12

Option 1 – 60 yds: 1.5" on a single hanger 85 yds: 2" & 2.5 on a double hanger

**Ranges and Targets:** 

Option 2 – Same targets and distance. Stressor: 90 second par time

#### Restrictions: None

### Points: 10 points per impact, 120 points possible

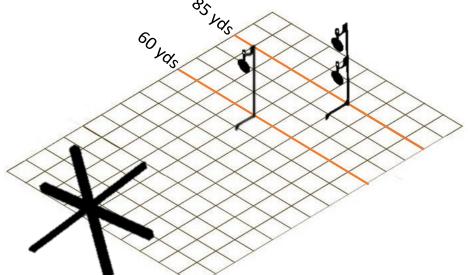
**Start Position:** Standing, rifle and all gear in hand, mag in, action open

**Description:** On the start signal, you will take a position on any tank trap tip and engage the targets from near to far, large to small with one shot each then move to a new position.

All tank trap tips must be used as well as the center. You may pick any position order after shooting from the first tank trap tip.

No position can be repeated.

Adaptive Recommendation: Same starting position and target engagement. You will use all tips first and then the last position will be a different tip.



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# **Final Countdown**

### Time: 120 Sec

### Round Count: 10

Ranges and Targets:

Option 1 – 70 yds: 1.5" & 2" on a double hanger 100 yds: 2.5" & 3" on a double hanger

Option 2 – 119 yds: 3" & 4" 170 yds: 5" & 6"

Restrictions: None

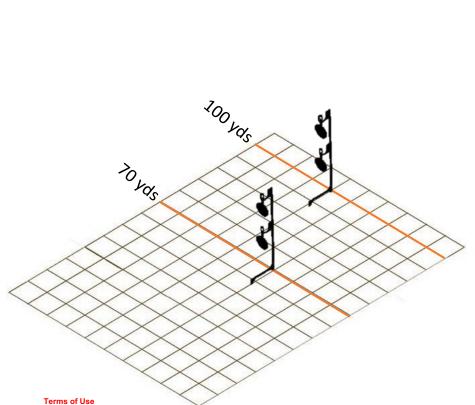
**Points:** 10 pts per impact plus 0.1 bonus points per second remaining. **For the PractiScore NRL22 template, enter the total time elapsed in seconds.** 

**Start Position:** Standing, rifle and all gear in hand, mag in, action open

**Description:** On the start signal, you will take a prone supported position and engage the targets in the following manner:

- Near large 1 shot
- Near small 2 shots
- Far large 3 shots
- Far small 4 shots

**Adaptive Recommendation:** In position with magazine out and off glass.



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## Curse Of The Pyramid

### Time: 120 Sec Round Count: 10

### Option 1 – 55 yds: 1", ¾", ½", ¼" on a KYL rack 100 yds: 3" on a single hanger

Option 2 – 72 yds: 2", 1.5", 1", ½" 125 yds: 5"

#### Restrictions: None

**Ranges and Targets:** 

### Points: Points: 10 points per impact, 100 points possible

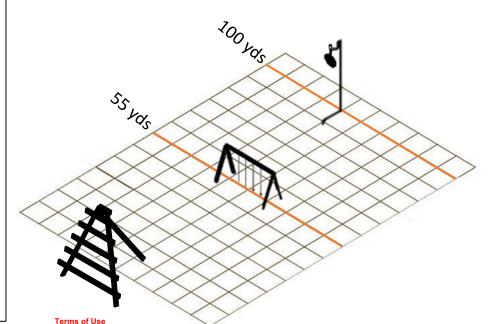
**Start Position:** Standing, rifle and all gear in hand, mag in, action open

**Description:** On the start signal, you will take a position on the NRL22 pyramid and engage the targets from five **different** positions in the following manner:

- Far
- KYL 1" -> Move
- Far
- KYL 3/4" -> Move
- Far
- KYL 1/2" -> Move
- Far
- KYL 1/4" -> Move
- Far
- KYL 1/4"

Positions are outside edges & center 2x4s

Adaptive Recommendation: You may engage from a comfortable height and repeat previously used positions but must still change positions when prescribed.



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# Pan's Labyrinth

## Time: 120 Sec Round Count: 10

Option 1 – 50 yds: 1" on a single hanger 50 yds: 1" on a single hanger 67 yds: 2" on a double hanger 100 yds: 3" on a double hanger

Option 2 – Same targets and distance.

#### Restrictions: None

**Ranges and Targets:** 

Stressor: 105 second par time

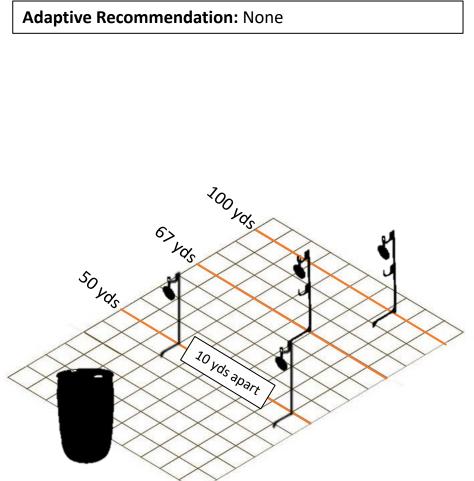
#### Points: 10 points per impact, 100 points possible

**Start Position:** Standing, rifle and all gear in hand, mag in, action open

**Description:** On the start signal, you will take a position on the 55-gallon barrel and engage the targets with 1 shot in the following order:

- Near right
- Near left
- Far
- Middle
- Near right
- Near left
- Far
- Middle
- Near right
- Near left

**Note:** The near targets must be 10 yds apart from each other.



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## The Enfield Monster Time: 120 Sec Round Count: 10

Option 1 - 70 yds: 1.5'' & 2.5'' on a double hanger

### Ranges and Targets:

Option 2 – 116 yds: 3" & 5"

### Restrictions: 1 bag and bipod only.

Points: 10 points per impact, 100 points possible

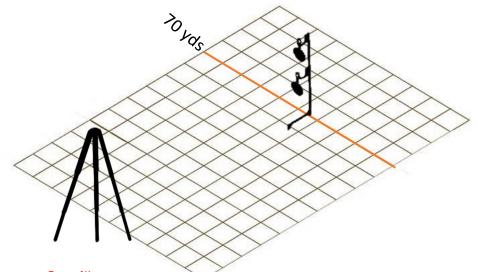
**Start Position:** Standing, rifle and all gear in hand, mag in, action open

**Description:** On the start signal, you will engage the targets, large to small, in the following order and manner:

- 2 shots each prone supported left side of the tripod.
- 1 shot each standing supported position on the top of the tripod.
- 2 shots each prone supported right side of the tripod but support side.

**Note:** Support side means, support eye, shoulder, and hand.

Tripod height will be one set height by the MD. The height will be between 42"- 48". Only exception to this is short Young Guns. **Adaptive Recommendation:** Same target engagement. Prone shots can be taken from a 55-gal barrel or bench.



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