



March 2024 NRL22 Official Course of Fire

PractiScore Template: Here is the link for the PractiScore template for this month's COF. This template has all the stages already built for you if you don't want to create them yourself. All you need to do is follow the instructions to the letter otherwise you risk your match results being overwritten. PractiScore Template

DFAT Range Card: The DST Precision DFAT allows you to use the rifle and optic to dryfire practice in a very small area such as your garage, living room, or even bedroom. With this adapter most scopes focus in the 11-15 feet range. You can find this month's COF range card here. <u>DFAT Range Practice Range Card</u>

COF Designer: This COF was designed by Nathan Kocaj. Nathan is a NRL22 competitor out of Brentwood, TN which is right outside of Nashville, with his home range being Strategic Edge Gun Range in Chapel Hill, TN. Thank you Nathan for volunteering to design this fun COF.

If you have questions about the COF please email Dominic at Dom@NRL22.org

Range requirements: This month's COF will require a NRL22 pyramid, sawhorse, tank trap, 55-gal barrel, tires x3, a stopwatch that can time down to a tenth of a second, and the NRL22 standard target package. Left over targets: 1x 1", 1x 2", 5", 6"

Scoring submissions: In accordance with the 2024 NRL22 rules, Match Directors are required to submit scores within 7 days of their match concluding. You can submit your NRL22 (5 stages only) scores through the NRL22 website using the Practiscore URL. If you don't have that ability then download the NRL22 Scores sheet from the downloads section on NRL22.org/downloads, fill out the results, and submit scores through the NRL22.org, followed by payment for the match admin fee. Keep in mind that only NRL22 members are eligible for prizes and while we have a 7-day grace period for membership, if the prizes are already distributed, it is the competitor's loss.

Live Stream: The live show for prizes will happen on **April 10th, 2024**. If you have questions, ask them during the live show and we will answer them for you.





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Here is the running list of approved out-of-production rifles that will remain in base division. These rifles must be in their original factory configuration to be eligible for base division. The only modifications to those rifles are the ones listed in the NRL22 Rules Section 5. B. The burden of providing solid evidence for inclusion into base division rests squarely on the shooter, and the MD makes the final call on which division the shooter's rifle gets classified in. If there are out-of-production rifles that are not on this list, please email Dom at Dom@NRL22.org with the manufacturer, model number, and MSRP (not MAP) with a website where it was to be considered for inclusion.

- CZ 452 (all models)
- CZ 455 (all models)
- Savage (all models, except Savage Anschutz)
- Ruger (all models)
- Marlin/Glenfield
 - o Levermatic
 - o Model(s) 780, 880, 980
 - o XT-22
- Mossberg (all models)
- Winchester
 - Model 69 & variants
 - o Model 131 & 141 (including SR variants)
- Cooey
 - o 64 (predecessor to Savage 64)
- Example #1: The CZ 452 American had an MSRP of \$409.00 in 2007. Inflation adjustment puts that MSRP at \$614.52 in 2023. This is clearly in line with many other "base division" rifles including several versions of the CZ 457.
- Example #2: The CZ 455 Varmint Precision Trainer had an MSRP of \$967 in 2018. Inflation adjustment puts that MSRP at \$1,186.49 in 2023. Unless the competitor is electing to shoot with iron sights, it would be practically impossible for this model to stay under the applicable \$\$\$ threshold.
- Example #3. The Winchester Model 52 Sporter had an MSRP of just \$88.50 in 1934. However, 90 years of compound inflation really adds up. Inflation adjustment puts that MSRP at \$2,039.03 in 2023. The Model 52 will be a ton of fun to shoot, ...in Open division.

Inflation/compound interest calculator can be found here





1. Lucky Charms

Time: 120 Sec Round Count: 10

Ranges and Targets:

Target Size(s)

Option 1 – 80 yds: 1.5" & 2.5" on a double hanger

MOA MILS

1.8, 3 0.5, 0.9

Option 2 – 149 yds: 4" & 5"

MOA MILS

2.6, 3.2 0.7, 0.9

Restrictions: None

Points: 10 points per impact, 100 points possible

Start Position: Standing, rifle and all gear in hand, mag in, action open

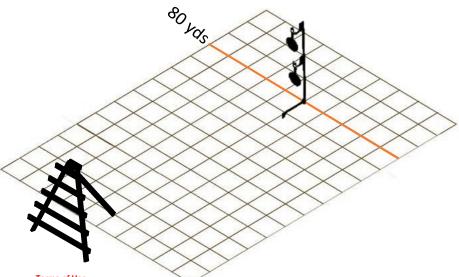
Description: On start signal, build a position and engage each target large then small with 1 shot each, after 2 shots you must move rungs.

The outside left, middle, outside right positions must be used at least once during the stage. Additionally, each rung must be used at least once during the stage.

Each 2x4 will have 3 available positions – Outside edges and the center.

If you cannot reach the highest two rungs, then you may repeat previous rungs but in a different position.
Rungs may not be immediately repeated i.e. 4 shots from the same rung in a row.

Adaptive Recommendation: Same target engagement. On the pyramid, use the two highest positions you can comfortably reach.



Terms of Use





Pot-O-Gold

Time: 120 Sec Round Count: 12

Ranges and Targets:

Option 1 – 55 yds: 1" & 1.5" on a double hanger

92 yds: 2.5" & 3" on a double hanger

Target Size(s)

MOA MILS

1.7, 2.6 0.5, 0.8

2.6, 3.1 0.8, 0.9

Option 2 – Same targets and distance

Stressor: Only 1 support bag

Restrictions: None

Points: 10 points per impact, 120 points possible

Start Position: Standing, rifle and all gear in hand, mag in, action open

Description: On the start signal, build a position on a marked position on top of the sawhorse and engage targets in the following order, moving to opposite marked position after each string.

Position 1: Near - Lg, Lg, Sm

Position 2: Far - Lg, Lg, Sm

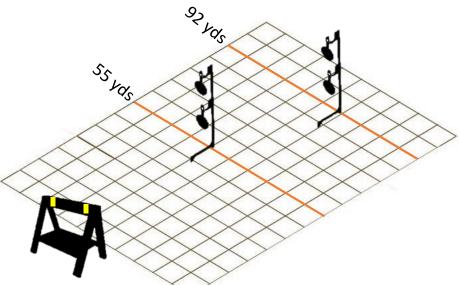
Position 1: Near - Sm, Sm, Lg

Position 2: Far - Sm, Sm, Lg

Note: The marked positions on the sawhorse will be 3" from the left and right edges

Adaptive Recommendation: Same target engagement.

A stool may be used to sit on.



Terms of Use





Target Size(s)

3. Three Leaf Clovers

Time: 120 Sec Round Count: 12

Ranges and Targets:

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Option 1 – 62 yds: 1.5" on a single hanger	MOA	MILS
	2.3	0.7
76 yds: 2" on a single hanger	2.5	0.7
98 vds: 3" on a single hanger	2.9	0.9

Option 2 – Same targets and distance

Stressor: 105 par time

Restrictions: No position on the tank trap may be repeated

Points: 10 points per impact, 120 points possible

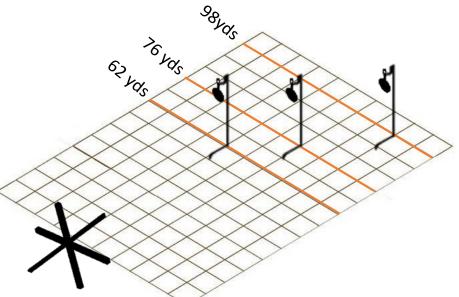
Start Position: Standing, rifle and all gear in hand, mag in, action open

Description: On the start signal, engage the targets with 1 shot each in the following manner:

- Position 1: Near to Far
- Position 2: Far to Near
- Position 3: Near to Far
- Position 4: Far to Near

Available positions are each tank trap tip and the center.

Adaptive Recommendation: Same target engagement. Alternate between 2 positions after every 3 shots.







4. Hitting Clovers

Time: 120 Sec Round Count: 12

Ranges and Targets:

Option 1 – 40 yds: ¼", ½", ¾", & 1" on a KYL rack

87 yds: 2.5" on a double hanger

100 yds: 4" on a single hanger

Option 2 - 70 yds: ½", 1", 1.5", 2"

165 yds: 5"

200 yds: 8"

Target Size(s)

MOA	MILS
0.6, 1.2, 1.8, 2.4	0.2, 0.3, 0.5, 0.7
2.7	0.8
3.8	1.1

MOA MILS
0.7, 1.4, 2, 2.7 0.2, 0.4, 0.6, 0.8
2.9 0.8
3.8 1.1

Restrictions: None

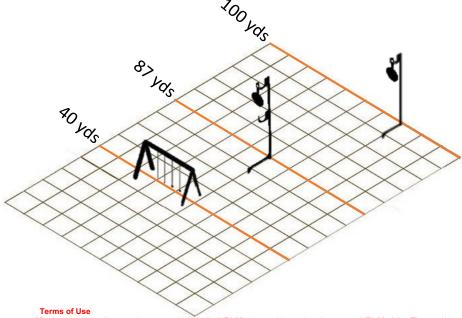
Points: 10 pts per impact plus 0.1 bonus points per second remaining. **For** the PractiScore NRL22 template, enter the total time elapsed in seconds.

Start Position: Rifle grounded, bolt back, bag & mag with you/on you, standing ~2 yds behind the rifle at a marked position.

Description: On the start signal, build a prone supported position, load your rifle and engage the targets in the following manner with 1 shot each:

- Largest KYL , Middle target, Far target
- 2nd largest KYL, Middle target, Far target
- 3rd largest KYL, Middle target, Far target
- Smallest KYL, Middle target, Far target

Adaptive Recommendation: Same target engagement. In position with mag out and off glass.







5. Luck Of The Irish

Time: 120 Sec Round Count: 10

Ranges and Targets:

Option 1 – 92 yds: 2" & 3" on a double hanger

Option 2 - 160 yds: 4" & 6"

Target Size(s)

MOA MILS 2.1, 3.1 0.6, 0.9

MOA MILS 2.4, 3.6 0.7, 1

Restrictions: None

Points: 10 points per impact, 100 points possible

Start Position: Standing, rifle and all gear in hand, mag in, action open

Description: On the start signal, choose a prop and engage each target with 1 shot each, Large to Small.

You must move to the opposite prop after every second shot and repeat the target engagement.

You will use one of the props twice and the other three times.

Adaptive Recommendation: A tire will be placed on an elevated position (bench or separate 55-gal barrel). Target engagement is the same.

